



## Bebop, Level 2, Unit 6: Farmer Joe's Farm

### Lessons 1 and 2

This lesson plan, based on pp. 114–118 of the Teacher's Book, gives you tips on how to teach the lesson in an online/distance learning situation.

It is designed for live online lessons in a virtual classroom environment or with a video conferencing tool like Skype or Zoom.

**Length:** 45–60 minutes

**Learning outcomes:**

- use key language in a sentence
- understand how to describe how many animals there are
- practice a dialog
- practice a listening comprehension
- practice counting
- improve visual and auditory discrimination
- develop critical thinking
- develop computer skills
- strengthen fine motor skills
- improve hand–eye coordination

Key Language:

- *There are (two) (roosters) on the farm.*

Key language review:

- *chick, cow, hen, rooster, 1–6, How many (roosters) are there?*

**Materials:**

- Teacher's Book
- "The Bebop Band" song
- **Bebop Student's Book audio CD/lesson 2 audio tracks**
- Slide displaying Bebop Student's Book, Unit 6, Lesson 1
- Slide displaying image/drawing of three chicks with numbers 3, 5 and 8 listed below
- Slide displaying Bebop Student's Book, Unit 6, Lesson 2
- Slide displaying Bebop Student's Book, Unit 6, Lesson 2 with hidden pictures
- Slide displaying Bebop Activity Book, Unit 6, Lesson 2
- **(All resources above can be downloaded here)**

Materials for the pupils

- Student's Book (if available)
- Activity Book (if available)
- Paper
- Pencils or crayons



For further preparation, you could watch these teacher development webinar from the Macmillan 'Teach from Home' webinar series <https://www.macmillanenglish.com/us/training-events/webinar-archive>.



### Parents:

To help make the lesson effective, cooperation of parents will be needed.

They will need to make sure any materials required are available. You should include this information in the lesson invitation, but you can remind them at the start of the lesson. You can do this in the local language, or alternatively you can prepare a slide with pictures of what's needed (scissors, glue, crayons, etc.).

### Large Groups:

If you have too many pupils to run this lesson as a live lesson, you could record yourself following the lesson plan below – leaving spaces for students to answer questions at home – and the video file can be sent to parents for playback.

### Age:

Pupils at this age may find it more comfortable to answer questions as a group rather than as individuals.

You may find it easier to mute all students while you are giving instructions and then unmute all when you expect a response.

### Before the Lesson:

Play "The Bebop Band" song to welcome children to the lesson. Display Lesson 1 (Farmer Joe's Farm) on the class screen so children can see the image as they enter the room.

Follow the teacher's notes on pp. 114–118 in the Teacher's Book. In addition, see the notes below for how to adapt your lesson for online teaching.

Stage 1	
<b>Lesson warm-up and topic introduction</b>	<p>Welcome the children by smiling, waving and saying hello. If possible, try to use their names and encourage children to wave back. For example, "Hello Miguel."</p> <p>Do the <i>Hello Bebop</i> routine. Make sure your camera is positioned so that the children can clearly see all of the actions.</p> <p>Draw or display an image of three chicks and, below, the numbers 3, 5 and 8. Ask, "How many chicks are there?" Then ask the children to count along with you. Invite children to point to the correct number.</p> <p>Repeat with other animals and numbers. Give the children time to respond and then provide them with the correct model. For example, "There are three chicks."</p>



<b>Stage 2</b>	
<b>Point and say the animals.</b>	<p>Display Student's Book Lesson 2 on the class screen. Draw the children's attention to the animals that are on the page.</p> <p>Use the mouse arrow or highlighter tool to point to an animal and ask the children to say the name of the animal. Give the children time to respond and then provide them with a correct model for example, <i>chicks</i>.</p> <p>Repeat with all six pictures.</p>
<b>Stage 3</b>	
<b>Count the animals in each picture.</b>	<p>Draw the children's attention to the pictures of the cows. Ask them to count the cows in the first picture and the cows in the second picture.</p> <p>Give the children time to respond and then provide them with a correct model. For example, "Three cows, two cows."</p> <p>Do the same with the pictures of the other animals.</p>
<b>Stage 4</b>	
<b>Listen and circle the correct picture.</b>	<p>Ask the children to look at their own Student's Book page.</p> <p>Play the CD/audio track and ask the children to listen as they point to the correct picture. Play it again and stop after the first dialog. Ask them to circle the correct picture.</p> <p>If pupils don't have their Student's Book at home, you can ask them to point to the picture on the screen. Continue until you finish.</p> <p>Check answers together by using the pen tool to circle the correct pictures.</p> <p><b>Audioscript:</b></p> <p><b>Adult:</b> How many roosters are there? <b>Ollie:</b> There are two roosters on the farm. <b>Adult:</b> How many chicks are there? <b>Elis:</b> There are four chicks on the farm. <b>Adult:</b> How many cows are there? <b>Tilly:</b> There are three cows on the farm.</p>
<b>Stage 5</b>	
<b>Listen and say with me.</b>	<p>Play the CD/audio track again. Stop after the question, "How many roosters are there?" Ask the children to repeat.</p> <p>Play it again and stop after the sentence, "There are two roosters on the farm." Ask them to repeat and continue until you finish.</p> <p>If possible, say the dialog with individual children. For example, "Giulia, how many cows are there?" followed by the response, "There are three cows." For this exercise, it should be possible to unmute individual pupils.</p> <p>Keep the screen with the circled answers from the previous activity displayed so that children have this for reference.</p>

<b>Stage 6</b>	
<b>Wrap-up</b>	<p>Play a memory game with the children. Use different shapes to cover part of the pictures on the Lesson 2 slide and display on the class screen. Use the mouse arrow or highlighter tool to point to a partially hidden picture and ask the children, "How many roosters are there?"</p> <p>Repeat until all the pictures are unveiled.</p> <p>Do the <i>Goodbye Bebop</i> routine.</p>
<b>Extra activity</b>	
	<p>Display Lesson 2 Activity Book. Ask the children to count the animals in each square, and then have them color the circle with the correct number.</p> <p>If you have time, ask the children to say, "How many (chicks) are there?" "There are four chicks." This speaking activity could also be done as review activity at the start of the next lesson.</p>

### Homework Suggestions:

- Ask the children to sing the song at home. Parents can record their children and send the audio files to the teacher.
- Ask the children to do a drawing activity with the key vocabulary they saw during the lesson. Parents can take a photo of their children's work and send it to the teacher.

